# Audio Recording for Music Educators

#### Dr. Charles Laux, presenter

Lassiter High School, Cobb County School District

Hal Leonard Corporation

D'Addario Orchestral Strings

Eastman Stringed Instruments



#### www.orchestrateacher.net

#### Why record your students?

- Assessment
  - Teacher self and students
  - Student's self-assessment
- "Microphones don't lie"
- Keeping a record of accomplishment
- Auditions / Promotion
- Do it yourself and save \$\$!

#### What & Where

- Classroom rehearsals / Private Lessons
- Concerts & Recording sessions
- Individual Performance Evaluations
- Audition recordings
- Home for student study, listening, play/sing along

#### Typical Recording Set-ups

- On the go
- Classroom
- Home Studio or Practice room
- Concert Hall/Auditorium

# Choosing Equipment

- Can you use what you already have?
- Seek the advice of professionals or other teachers
- Establish a relationship with a vendor
- Read reviews!!
- Buy the best you can afford

## Recording Devices

- \* Handheld Digital Recorders (saves to SD card)
- Audio Interface and computer (saves to hard drive)
- USB Microphone and computer (saves to hard drive)
- Mobile Devices: Phones, Tablets
- OLD TECH: Minidisk, CD Recorders, Cassette
- Some audio recorders can double as a USB audio interface!

## Basic Principles of Recording

- Live stereo recording = our main focus
- Acoustical Terminology
  - Hertz (Hz)
    - Frequency Range
    - at birth human hearing is 20 20,000 Hz
    - Double Bass open E string = 41 hz
  - Decibel/SPL
  - Ambient Noise (Room Background Noise)

- Many different models available today
- Record to a memory card
- Becoming more affordable than ever
- Options to consider when purchasing:
  - Price (\$99-\$2000)
  - Audio quality
  - Size
  - Battery

- Storage (media)
- Input/Output
- USB (USB-A or USB-C)
- Special Features

- \* Tascam DR-07X (~\$120-140)
  - Good first recorder, inexpensive
  - XY or AB microphone settings
  - Only 1/8" mic in
  - No XLR mic in



- Zoom H4n Pro (~\$250)
  - 90 or 12 degree microphone
  - Two XLR/TRS mic/line inputs
  - Record 4 channels simultaneously
  - Lots of flexibility
  - Doubles as Audio Interface



- Zoom H6 (~\$350)
  - Comes with several microphone capsules
  - Capsules are removable/interchangeable
  - Four XLR/TRS inputs for mics/line
  - Record 6 channels simultaneously
  - Lots of flexibility
  - Doubles as Audio Interface!



# Make your phone high fidelity!

- Shure MV88 (~\$150)
  - Stereo mic
  - Plugs into lightning port of iPhone
  - Capsule has lots of recording options (Figure 8, M/S, etc.)
  - Use special app to control mic
  - Much better than built in mics





# Make your phone high fidelity!

- **Zoom Am7 (~\$99)** 
  - Rotating Capsule
  - Plugs into USB-C port of Android
  - 3-way stereo mode switch select from 90°, 120°, and mid-side stereo modes
  - Works with any audio or video app
  - Much better than built in mics!!





## USB Microphones (so simple!)

- Blue Snowball (\$49)
- \* Rode NT-USB Mini (\$99)
  - Full-range, high quality sound
  - "Plug and play" into USB port
  - Works with any audio or video app including Zoom, Teams, Meet
  - Much better than built in laptop mics!!





# USB Microphones (cont.)

- Samson Go Mic Portable USB
  Condenser Microphone (\$49)
  - High quality sound
  - "Plug and play" into USB port
  - Clips to top of laptop, standin, or mounted to a stand
  - VERY compact! (Folds up!)



#### Video Camera with GREAT sound!

- \* Zoom Q8 (~\$348)
- High quality sound with video
- Doubles as audio interface!
- Built in XY stereo mic
- Two XLR inputs for external mics





#### Audio Interfaces

- Plug and play into computer (USB)
- Start at about \$99
- MANY CHOICES!
- Things to consider:
  - Number of microphone inputs
  - Audio quality/construction
  - Ease of use/software

#### Audio Interfaces

- Focusrite Scarlett 2i2, Gen 3 (\$169)
- 2 Mic/Line Combo inputs





#### Audio Interfaces

- Focusrite Scarlett 18i8, Gen 3 (\$419)
- 4 Mic/Line Combo inputs
- 2 headphone jacks
- MIDI/Digital audio I/O





## Recording Equipment List

Listed in order of the signal flow:

- Microphones
- Microphone Stands
- Microphone Cables
- Audio Interface
- Recording Device(s) and media
- Surge protector/power conditioner
- Headphones and/or Audio Monitors (speakers)

## Microphones

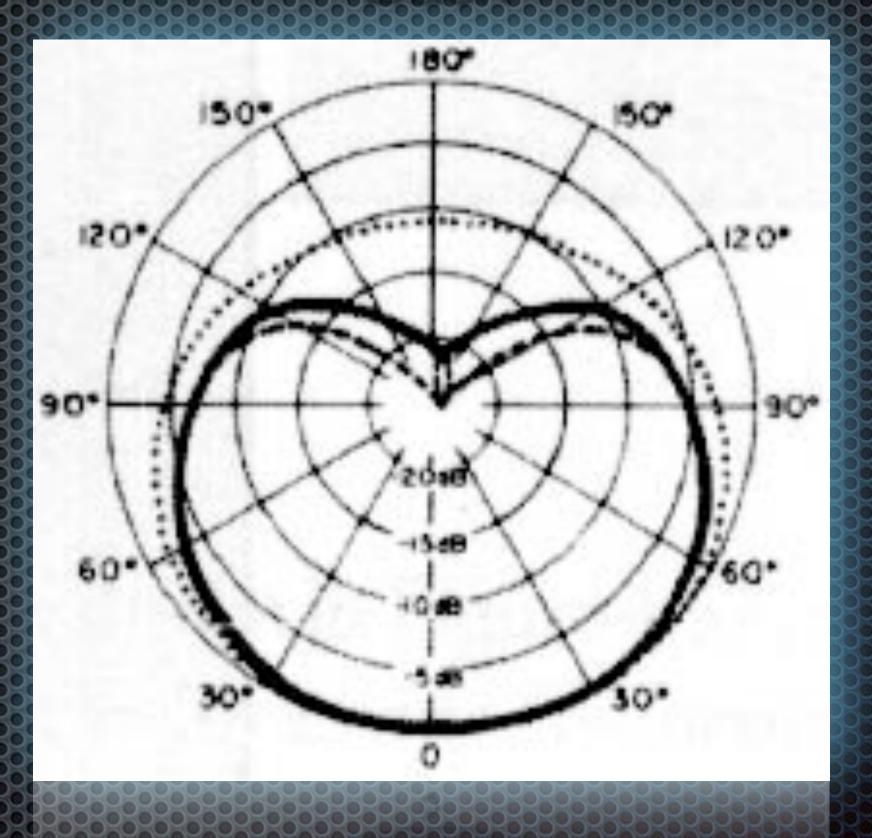
- Choosing the correct type
  - Dynamic
  - Condenser
  - Polar patterns cardioid (unidirectional), omnidirectional
  - Purchase stereo "matched pairs" of condenser microphones
  - Stereo microphones "2 in 1"



#### Cardioid Pattern Mic

- Picks up sound from the front of the microphone
- Rejects sound from the back

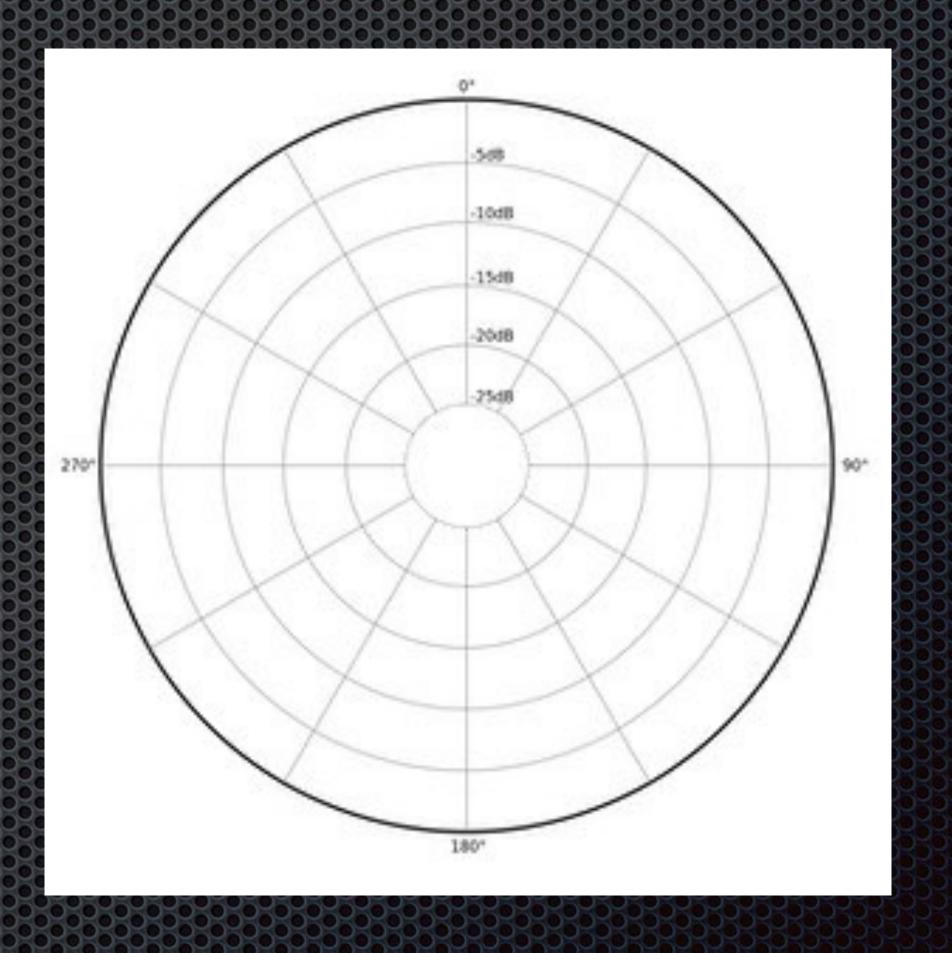
#### Back



Front

#### Omnidirectional Pattern

- Picks up sound 360degrees (sphere)
- Not the best choice for most live applications - picks up audience sound



#### Stereo Microphones

- Ease of use "Point and Shoot"
- May lack stereo spread of using dual microphones (versatility)
- Usually more expensive than buying a stereo pair of microphones
- Popular stereo microphones:
  - Rode NT4, Audio Technica 825, ShureVP88

#### Microphones

- Shure SM58 Cardioid
  Dynamic Vocal
  Microphone (~\$99)
- Great handheld vocal mic

**LINK** 

Durable!

- Samson C02 Smalldiaphragm Condenser Microphone - Stereo Pair (~\$129)
- Inexpensive matched pair



- Rode M5 Matched Pair with Stands, Cables, and Stereo Bar (~\$200)
- GREAT value





#### Microphone Stands

- Recording Individuals
  - use standard boom mic stands
- Group recording (on stage)
  - use very high stands (10-14 ft)
  - photography light stands
  - May require adapters for threading



#### Cables

- Use best cables you can afford
  - Reliability, Signal quality
- Types
  - XLR 3 pin (microphone)
  - 1/4" Tip Sleeve (TS, unbalanced)
  - 1/4" Tip Ring Sleeve (TRS, balanced)
  - 1/8" (3.5mm) stereo plug
  - RCA (patch)











# Steps to Recording Follow the signal path!

- Mic placement
- Cable placement
- Capturing your sound
- Edit & Master (optional)
- Distribute or Duplicate (optional)

# Microphone Placement (Individuals)

- Balance of direct/indirect sound
- Every instrument has specific places mic sounds best
  - Strings (generalization) a few feet in front of the instrument pointing at the f-holes
  - Experiment to find the sound you like

# Microphone Placement (Ensembles)

- Distance
  - Room characteristics
  - Reverb
  - Ensemble size
- Height
  - Generally 6-8 ft. above the conductor's head (this is why you need tall stands)

#### Cable Placement

- Leave some Slack (incase you need to move them)
- Use Gaff tape on floors across walk ways (to avoid tripping on cables)
- If available, use a good power conditioner to reduce hum, noise, etc.
- PRO TIP: Don't run signal cables in-line with power cables. Cross them perpendicularly when possible.

#### Capturing Your Sound

- Make all connections are made before applying power to devices.
- Check levels on mixer. Should be in middle and peak in yellow.
- Check levels on recording device. Should never hit "the red" to avoid clipping.
- Rehearsals vs. performances

# Capturing your sound (cont.)

- Begin recording well before the downbeat
- Stop recording after applause is over
- Separate track vs. continuous recording
  - Some recorders have file size limits and can cause gaps in recording
- Some recorders offer "back-up" tracks incase levels get too loud

# Listening to your recording

 During recording, be sure to have sealed over-the-ear headphones to monitor what is being recorded

- For editing/mixing, etc. it's best to have audio monitors (speakers) so you can hear the full range of sound
- Computer or stereo speakers work, but they generally "color" the sound
- For best results use stereo monitors (speakers)

# Headphones/Monitors

 Sennheiser HD 280 Pro Closed-Back Studio and Live Monitoring Headphones (\$99)

JBL 305P Mkll 5-inch Powered Studio Monitors - Pair (\$239)









#### Setting Input levels

- If possible, test to capture loudest sound before performance and set levels
- Keep your input signal peak between -12db and -6db on the meters
- Best signal to noise ratio
- Setting levels too high will cause clipping
- Setting levels too low will capture noise

# Setting recording levels



Too Low Just right Too hot! (clipping)

# Stereo Microphone Techniques

- Experimentation with different types & scenarios is key
- There is no perfect microphone
- There is no perfect stereo technique
- Some require 2 microphones attached to a stereo T-bar on a single mic stand.

### Stereo T-Bar

- Holds 2 microphones on a single microphone stand.
- Pictured: Sabra ST2 It has adjustable mic mounts

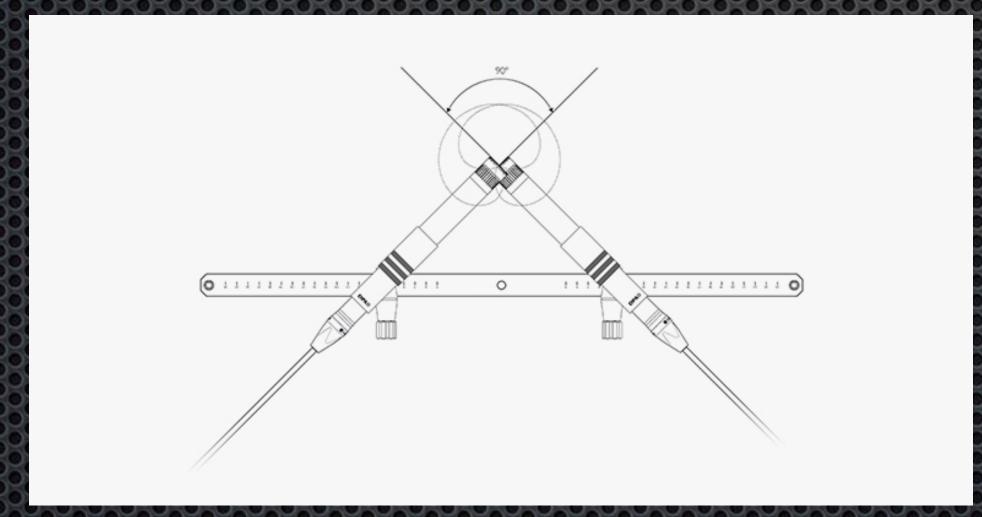




#### X/Y Stereo

- Two cardioid mics with center of mic's capsule positioned at 90 degree angles.
- One on top of the other, not touching.

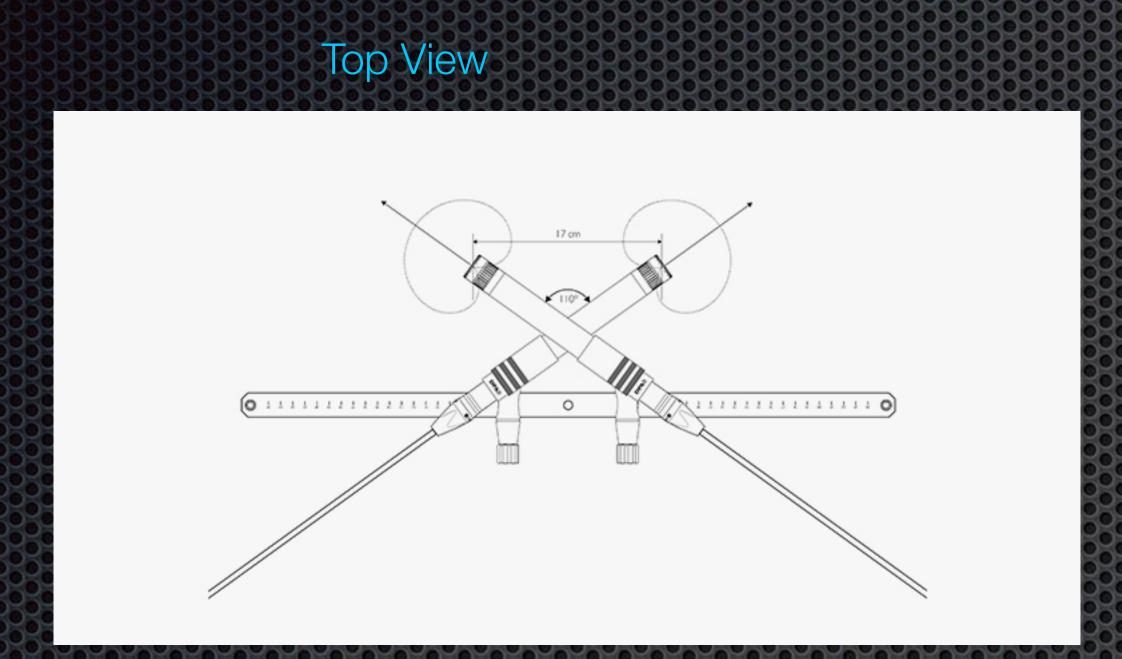
#### Top View

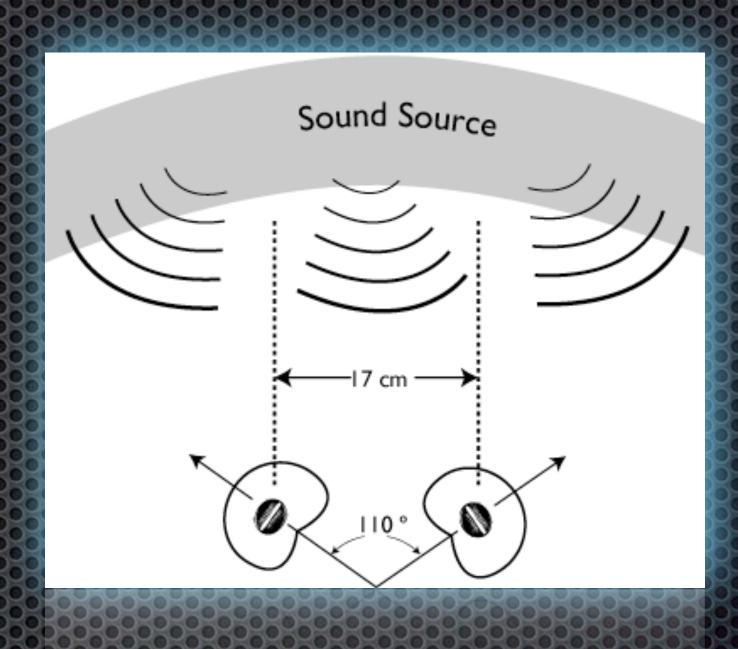






### ORTF Stereo Technique





■ Two cardioid microphones with a spacing of 17 cm (6.7 inches) between the microphone diaphragms, and with an 110° angle between the capsules.

Diagrams from <u>www.dpamicrophones.com</u>

#### A-B Stereo

- 2 cardioid microphones spread apart from each other.
- Can use a long stereo bar or 2 mic stands.
- Tricky to get the right balance, easy to mess up
  - If mics are placed too far apart, your recording will have "a hole in the center"

# Stereo Mic Technique Review

- X/Y good for smaller groups
- ORTF good for larger groups
- A-B good for large groups, but can be tricky
- Other stereo microphone techniques (not discussed today)
  - NOS
    - Decca Tree

Binaural

MS

- Blumlein
- Baffled

DIN

# Editing Digital Audio

- Single Track waveform editing
  - Audio from stereo recorders, etc.
  - No mixing, just editing (effects, trim, fade, etc.)
- Multitrack recording, editing, mixing
  - Ability to mix/adjust each audio track separately
  - Effects, adjust gain/balance of each track

# Editing Digital Audio

- Limited editing be done on some recording devices
- Easiest on the computer with software
  - Audacity, Adobe Audition, etc.
- Cut concert/recital into pieces, one song per file
- Cue to the start of each piece
- Fade applause (usually 8-12 seconds)

## Mastering

- Good classical recordings shouldn't need much mastering
- "Normalize" levels brings levels to maximum
- Other possible options:
  - Remove ambient noise
  - Add reverb if in a dry room (be tasteful)
- Competition entries = no doctoring the audio

#### Distribution

- When sharing, use a compressed audio format that will be compatible with all devices
- MP3 is tried and true format for sharing.
  - Different compression settings. The higher the quality, the larger the file.
  - Recommend 256kbps setting

### Duplication

- Read, re-read, and follow all copyright laws!!
- Can copy CD's direct from another CD or from files on a computer hard drive
- Stand-alone duplicators work well too
  - Mechanical licenses (a license to duplicate a copyrighted recording)
    must be paid for if you are making more than one copy
  - One copy is permitted for educational use only

# Typical Recording Set-ups

- Classroom
- Home Studio or Practice room
- Concert Hall/Auditorium
- On the go

### Classroom Set-Up

- Your choice of recording device
- Hanging microphones (if possible)
  - Audio Technica (\$80 \$300 each)
- Mixer?
  - Small to medium size
- Cables can be run over ceiling tiles and down front wall.

### Concert Hall Set-up

- Tall microphone stand(s) or installed hanging mics
- Audio Interface
- Large mixer (if you do live sound)
- Recommend to have several recording devices incase of failure. Second one can be less fancy.
- Cabling can be tricky in a fixed installation (will need professionals)

### Studio Set-up

- Recording device(s)
  - computer with audio interface
  - portable digital recorder
  - Single or stereo mic
- Standard microphone boom stand(s)

## General Recording Tips

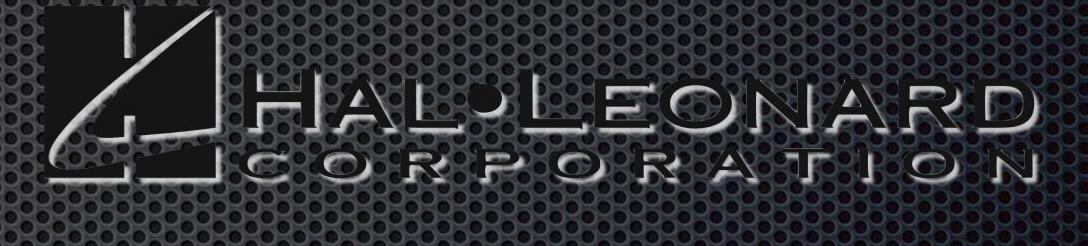
- ★ Experiment to get the best sound
- \* Adjust microphone placement
- ★ Ensure levels are optimal without clipping
- ★ Research equipment by asking people about their experiences
- ★ Always record to more than one recording device in a live performance

### Software

- Adobe Audition (Free for FCS Secondary Teachers, part of <u>Adobe Creative Cloud</u>)
- Audacity (Free, Mac/Win)
- Amadeus Pro (\$40, Mac) My editor of choice.
- Apple Garageband (Free, Mac)
- Apple Logic Pro (\$199, Mac) My DAW of choice.
- Others?
- Some interfaces will come with bundled software!

### Special Thanks!









#### Questions? Contact Me!



charleslaux1@gmail.com



/charleslaux



@charleslaux

Slides, links and more information:



